



# SCSBOA Field Adjudication Contest Rules



## Classification of Competitive Units

5.0 Penalty, applied to all units

There are six (6) classes of bands in SCSBOA field show competitions. Classification of each band is based on the **TOTAL number of** **Woodwind, Brass, and Percussion Performers** (Performing Musicians). Classification is as follows:

<b>1A</b> 1-50	<b>2A</b> 51-70	<b>3A</b> 71-90
<b>4A</b> 91-120	<b>5A</b> 121-150	<b>6A</b> 151+ (or fewer than 151 by Director's choice)

- Based on the above formula, bands will select the classification at their first SCSBOA-adjudicated tournament. Once this decision is made, the group will remain in that division for the entire season. Bands may select to compete in a larger band classification if they wish. Bands **may not** compete in a smaller band classification..
- Contest hosts will distribute a Field Tournament Application, which will include the "Band Classification Formula." The host will forward this information to the SCSBOA Head Judge panel for the final band classification.
- If the number of performing musicians exceeds the classification assigned to that unit, the group **will be** penalized.
- An application may be duplicated and sent to other SCSBOA-adjudicated contests for classification purposes.

## Eligibility

1.0 Penalty applied band only

The SCSBOA defines a high school band as one in which all participating members are enrolled at the same high school. Other eligible students may include students from feeder elementary, junior high, and/or middle schools.

The function of all field show elements, including operation of props and equipment, playing of musical instruments, oral presentations, and operation of sound equipment **MUST** be performed by participating members. To clearly identify these members they are required to wear a uniform.

Support staff—adults and non-participating students—may assist in bringing equipment and props onto the field but must vacate the field and track at the "Judges are ready" signal.

The only exception to the eligibility rule is the sound equipment operator. There will be no penalty for the use of noncompetitive personnel such as parents/students or directors who have been assigned to operate sound equipment.

The director may choose to conduct and may designate sideline conductors who are not participating student members.

## Classification of Auxiliary Units

At SCSBOA-judged events, all non-musician performers (no minimum number required) will be adjudicated on the Auxiliary Adjudication.

## Standardization of Timing Limits Timing of Show: \_\_\_\_\_ Number of Points-Penalty applied to band only

After the departing unit has made the field and the sideline accessible, the next unit will be allowed to enter when the announcer says "X High School, you may now take the field." (This announcement will be approximately four minutes before the group is to perform.)

One minute later, the announcer will say, "X High School, you have three minutes" Two minutes later, the announcer will say, X High School, you have one minute." **The official SCSBOA show announcement script will be read at this time.** One minute later, the announcer will say, X High School, the judges are ready," and the Head Judge will begin timing.

**All announcements, pre-show and postshow, will be made by the official tournament announcer.**

Performance timing will end when the field (inside the sidelines and goal lines) has been cleared of all personnel and equipment.

Field performance time limits: Minimum 7 minutes, Maximum 11 minutes.

One point penalty for each thirty seconds or fraction thereof under time or overtime.

## Local Rules

Number of Points Penalty

- **Interference with Performing Units: (from the practice field)** A one point penalty will be assessed to any unit whose warm-up interferes with the performance in the stadium after the first warning and for each subsequent warning.
- **Interference with Performing Units (on the track)** A one point penalty will be assessed to any unit that enters the track and interferes with, disturbs, or obviously detracts from a performance in progress.
- **Exiting the Field (on the track)** A one point penalty will be assessed to any unit whose percussion section, upon reaching the track, does not play a soft rim or "silent" cadence (no heads), or to a unit that in some other way interferes with a unit preparing to enter the field.

\_\_\_\_\_  
Head Judge



# SCSBOA

## Band Review Rules



### Musical Infractions

- **Music Scores.** Submit two conductor's parts of the march to be played to the Band Review Chairman or Head Judge prior to starting time of event. Penalty – five points.
- **Required Music List.** Bands must play music that appears on the current list of Required Competition Parade Music. Penalty – nine points
- **Music Classification.** Music must be selected from proper classification of higher. Penalty – nine points.
- **Editing.** There shall be no editing of music. Penalty – one point.
- **Complete March.** March must be played in its entirety, starting with introduction. Penalty – nine points.
- **Competition Music.** Must begin before last playing rank of the band enters competition area. Penalty – three points.
- **Repeats.** March must be played without repeats. Penalty – nine points.
- **Continuous Playing.** Band must play continuously through competition area. Penalty – three points.
- **Same March.** March may not be repeated within a three year period for a four year school, two year period for a three year school, one year period for a two year school, excluding year played. Penalty – nine points.

### Non-Musical Infractions

- **Membership Requirements.** All members of all school groups must be currently enrolled in that school and/or a program of that school. Penalty – nine points.
- **Salute.** Proper salute must be rendered by drum major and leaders of each major unit. Penalty – one point.
- **Identification.** Each separate marching group must have an I.D. Penalty – three points.

### Parade Infractions

- **Silent Area.** Established 300 feet or more before the Halt Line. No playing—soft cadence and halt only. Penalty – one point.
- **Band Exit.** After a band leaves the competition area, its cadence must not interfere with the following band's performance. Penalty – one point.
- **Fanfare.** A fanfare must be played while marching, not in halt position. A drum signal may be used for starting if it does not exceed eight counts. Penalty – one point.
- **Required Halt.** Band must halt with first rank at Halt Line until Starter signals for band to begin its performance. Penalty – one point.
- **Halt Line.** Failure to bring the first rank of the band up to the Halt Line as close as requested by the Starter. Penalty – one point.
- **Forward Motion.** All units must maintain forward motion minimum of 220 feet per minute. Penalty – one point.
- **Delay of Parade.** Any conditions causing delay of parade at the discretion of the Head Judge and/or the Band Review Chairmen. Penalty – one point.
- **Early Entry Into Competition.** Band shall not enter into competition until so instructed by the Starter. Penalty – one point.
- **Thirty Seconds Rule.** The band must begin moving forward within thirty seconds of being instructed to do so by the Starter. Penalty – one point.